

# Peter Yeager

## ZBrush Artist

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http://pyeager.blogspot.com

### Profile

- Knowledgeable and proficient in both low and high polygon modeling.
- Exceptionally strong technical ability for high poly characters and props.
- Wealth of experience working between 3D Studio Max, ZBrush, and Photoshop.
- Exceptional communication, artistic, and research skills.
- Strong interest in the visual language of games, specifically in methods of efficient visual communication required in RPGs and turn based strategy games.
- Strong artistic background focusing on the human figure, clothing, and architectural features.

### Professional Skills

Exceptionally skilled in ZBrush.

Proficient in:

- 3D Studio Max
- Photoshop
- TopoGun
- CrazyBump

### Employment

Mad Robot Miniatures  
*Summer 2011-Present*

Created a series of digital sculpture pieces to be printed for tabletop gaming

### Education

Maryland Institute College of Art,  
Baltimore, MD 2007-2011  
Bachelor of Fine Arts, Illustration Major

University of the Arts, Philadelphia, PA  
2006  
Precollege Summer Institute

Mercer County Community College,  
West Windsor, NJ  
2005 - 2006

Courses and studio in 3D Design, Figure Sculpture  
Lawrence High School, Lawrenceville, NJ  
2003 - 2007

### Achievements & Activities

Artwork shown in multiple exhibitions  
2006 - present

Artwork published in Aspirations  
Literary Journal  
2005

Trenton Artworks  
2006